

MAKE A



TRIPLE PLAY

Looking to make a triple play on profits?

Then check out Capcom's 3 Wonders - Three action packed games in one. Don't Pull, Chariots, and Midnight Wanderers entice players of all ages. Here's how it works: Buy just the CAPCOM system game or upgrade an existing game with the "Extend-A-Life" kit and convert from these games:

Forgotten World
Ghouls N Ghosts
Strider
Dynasty Wars

Willow
UN Squadron
Final Fight
Mercs

Magic Sword
Carrier Air Wing
Street Fighter II

If you have limited floor space, this is definitely the game for you. Whichever option you choose, Capcom offers fun and excitement for the whole family.

TITLE	CPS TRADE-IN EXPIRATION DATE	TRADE-IN AMOUNT
Mercs	Nov. 30, 1991	\$400
Magic Sword	Apr. 30, 1992	\$400
Carrier Air Wing	June 30, 1992	\$400
Final Fight	June 30, 1992	\$500